

Grand Chola Hotel Chennai, India







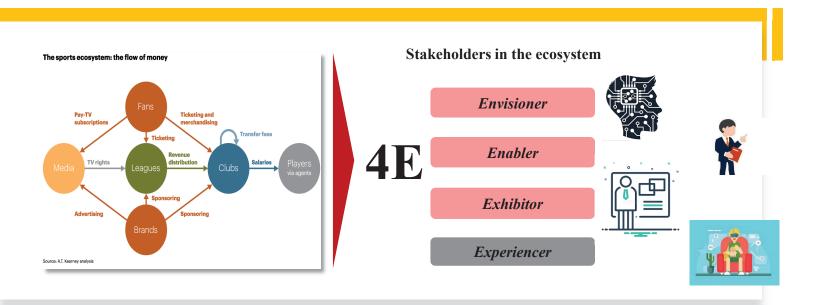
Data knowledge is essential to every organisation. How squash can build a real data management system.





3

A Phygital approach towards game development



ANALYTICAL POSSIBILITIES



Optimization

- Tournament Scheduling Resource Allocation
- Team Selection
- Team Strength



Algorithms

- Momentum
- Game Momentum
- Similar games
- Game Breakdown



Miscellaneous

- Twitter Sentimental Analysis
- Official/Player/Venue Evaluation Ranking & Efficiency index for players and Officials



Machine learning Momentum swings Chance of Winning

Recommender systems



Dashboards

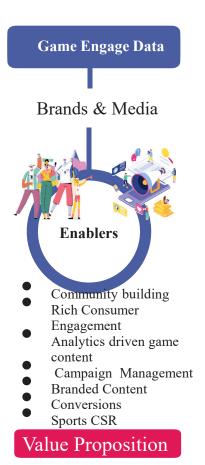
for - Players, Coaches, Selectors and analyst
 Administrators – Operations and Treasury



- Infographics

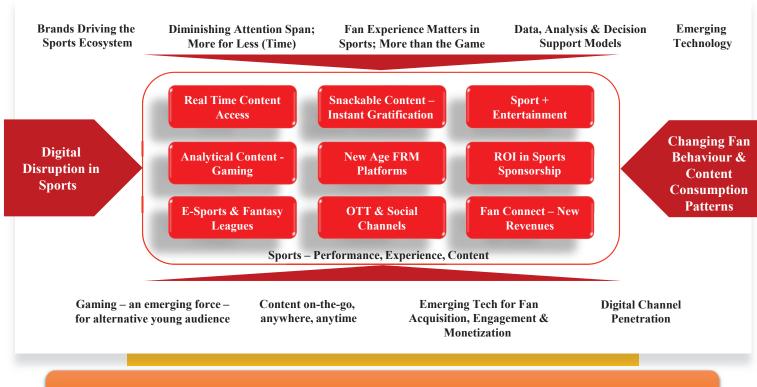
 Rich Game data content to Fans
- Data & Analytics driven content











Emerging trends in Sports + Digital + Technology

HABITS POST-PANDEMIC

ACTIVITY	YES	NO	UNSURE		
Attend virtual medical or mental health appointments	45%	31%	24%	WORK	, T∎ I
Attend religious services online	42%	40%	18%		B. Jan
Participate in online fitness classes	57%	26%	17%	LEARN	
Use meditation or wellness apps	55%	25%	20%	SOCIALIZE	Card in the
Take an online course or class	60%	21%	19%		
Participate in online political events	58%	25%	17%	PLAY	
Participate in volunteer work virtually	52%	28%	21%	SHOP	6 Cantletek/Prote.com
Donate money online	67%	21%	13%	(
Purchase groceries	60%	21%	19%	FITNESS	and the
Purchase household items and personal goods	62%	19%	19%	HEALTH	CALLAR .
Use restaurant/meal delivery app	65%	18%	17%		e e e e e e e e e e e e e e e e e e e

Our Life is Moving Online!



Evolution of Coaching

PERCENTAGE AND POSITION OF WINNERS

OtherWall Area - 0 %	• Dota	Front Court	Total	Percentage
		Boast	4	18%
Wall High - 3%	Λ	Drive	5	23%
//		Drop	5	23%
Wall Low - 54 %		Volley	4	18%
Well Ter-35	/)	X Drive	2	9%
2151 2N 2N 105		X Drop	2	9%
		Mid Court	Total	Percentage
5 6 7 8		Drive	1	50%
		X Drive	1	50%
9 ²⁸ 10 11 12	9 1 4 12	Back Court	Total	Percentage
		Drive	8	80%
13 14 15 16	13 14 15 16	X Drive	2	20%

Data Driven Coaching

PERCENTAGE AND POSITION OF ERRORS

		OtherWall A	ma - 100 %	-1			-) Assis	• Dea	-		Front Court	Total	Percentage
				N			1			N.		Drop	1	33%
							/					Drive	1	33%
		Wall Low -	15				/					X Drive	1	33%
											\	Mid Court	Total	Percentage
/	1	Wall Ten - 0 %										Boast	1	13%
	Γ.						\vdash	1	1			Drive	2	25%
		2	3	4			1			4		Volley	1	13%
	7.%			7N								Drop	3	38%
L		Č.			7		5					X Drop	1	13%
[[Jus	10	14.N. 77	29 %	1		9	10	11	0.12		Back court	Total	Percentage
F	2		2	-	1	H					1	Boast	1	33%
	13	14	21.% 15			1	13	14	-15	16		Drive	1	33%
0.0			3						••			X Drive	1	33%

Data Driven Coaching



Community Building in Squash

Thank You!



